

STEWARDS OF GOD'S INFLUENCE

Time, Talents, Treasure and Testimony



**Heartland Mission District
Invites pastors & leadership
to a day of Stewardship**



Sept 7, 2019

9:00 am-3:00 pm

Bethel Lutheran, Noblesville

**The NALC's Living and Giving
Stewardship Team presents
"Stewards of God's Influence"**

Cost: \$10 per person (includes lunch)

Stewards of God's Influence demonstrates how biblical stewardship encompasses far more than annual campaigns and church budgets but touches every aspect of life and ministry. How we spend, invest, save, borrow and lend our time, talents, treasure and testimony impacts our faith and the lives of others. We are called to use "all" our gifts for the building of His Kingdom!

Expected Outcomes:

- † **Grow** faithful and generous stewards through Biblical teaching
- † **Expand** the view of stewardship to include time, talents, treasures and testimony
- † **Demonstrate** how to lead an effective annual stewardship response program
- † **Cultivate** debt-free living and good money habits
- † **Explore** how to implement a G.I.F.T.s Campaign to fund your vision and mission—no matter the size of your congregation.

Description: This all-day initiative includes presentations by the NALC's Living and Giving Stewardship Team on the following topics:

- † **Year-Round Stewardship** engages the biblical view of stewardship
- † **Essentials of An Effective Stewardship Program:** step-by-step how to lead your congregation through an effective and faith-raising annual stewardship response program
- † **Introduction to Dave Ramsey's Financial Peace University:** you will be introduced to the aspects of money from a spiritual perspective:
- † **G.I.F.T.s Campaign—Growing in Faith Together and Legacy Giving:** money follows mission and it's difficult to fund a vision for mission from annual operating costs. Learn how to effectively raise funds for ministry and mission through a G.I.F.T.s campaign.

For more details on the program or to register, please go to www.heartlandnalc.org